Kinundrum Style Guide For Mini-Cases

- **02** Assets Needed
- 03 Case Study Icon
- O4 Introduction (Case Scenarios)
 - 04 Text
 - 05 Character
 - 06 Environment
- **07** Interactivity
 - 07 Re-Kinnect Slider (Skeletal view + Muscle bands)
 - 08 Passive Stretch
 - 09 Concentric/Eccentric Stretch
 - 10 Highlighting Active Muscle Groups

More documentation (includes technical specifications): Kinundrum Documentation

Assets Needed

Consult the case script and Dr. Judi Laprade.

Case Study:

Case study icon
Patient folder profile picture

Introduction (Case scenario):

Static slideshow (4-5 images)

AND/OR

Animation

Interactivity (Exercises, Re-Kinnects):

Static (1 image)

AND/OR

Interactive 2D slider (JSON/AE or 12 frame sequence)

AND/OR

Interactive 3D model (OBJ)

ETC.

Case Study Icon

Based on the main exercise/movement featured in the Mini-Case. Animates on hover.

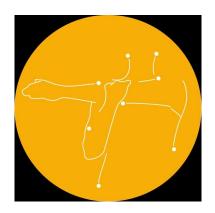
Export as: Animated SVG; JSON file

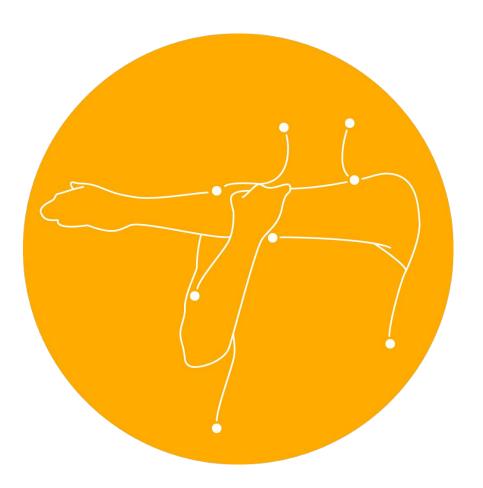
Brand Colours



ffab00

fffffff





Introduction Text

Cover

Cabin, Medium

Title 165px; Subtitle 90px

Captions*

Cabin, Medium

45px, Unhyphenated

Text Box

Stroke: 3px, Set Brush Definition to Charcoal Pencil

Ending

Cabin, Semibold

165px

Brand Colours



1c1e39



ffab00



Note:

Make sure text is readable (Contrast checker: https://contrast-ratio.com/)

*Caption text and textbox fill/stroke colours depend on overall illustration. Dark text on white background recommended.



Lately, she's been working out her arms more – doing push ups – and her triceps are super sore.









Introduction Character

Body Skin

Nose, Mouth

Hair, Brows

Eyes

ffdfca Base; f4b49a Shade

ef9778

282544 Base; OaO919 Shade

bba3c6 Lines

282544

Clothes Hair Tie

Тор

Pants

Shoes

ef416a

f498bO Base; ef416a Shade

282544 Base; OaO919 Shade

bba3c6 Lines

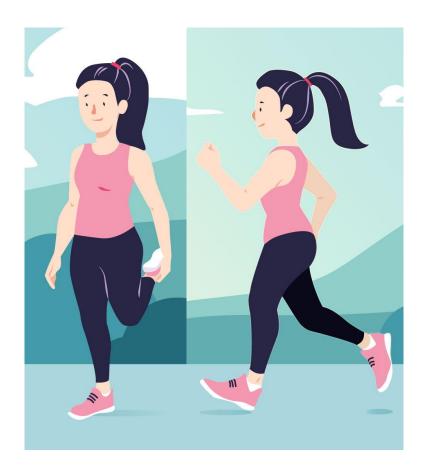
f498bO Base; ef416a Shade

ffffff Sole

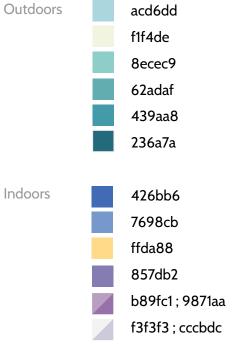
282544 Laces



Example of a character (Heidi from Arm Mini-cases).



Introduction Environment



Note:

Examples of environments (Arm Mini-cases)
Keep a consistent palette per case or per set of cases.





Interactivity Re-Kinnect Slider (Skeletal view + Muscle bands)

Cabin, Regular Text

Title 60px; Labels 35px (flexible)

Background

b5e1ec

b5e1ec Text; **1f2O29** BG

Labels

Title

1f2O29 Text; 64cbdO BG

Character Active area

1f2O29



4e5e6e



Bone

eaefdO Base; c4c397 Shade

Faded Bone



b7b7b6 60% opacity over bone

Muscle

Relaxed



d7b9a8

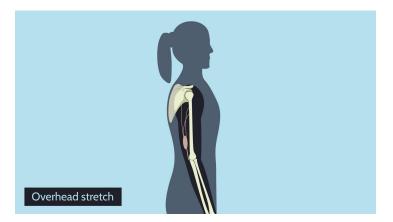
Muscle band

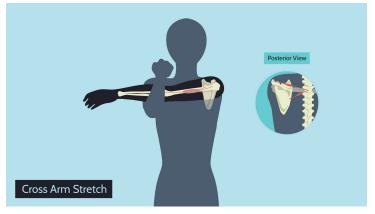
Muscle circle

No fill

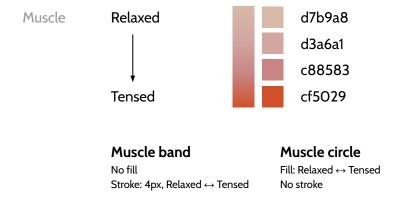
Stroke: 4px, Relaxed

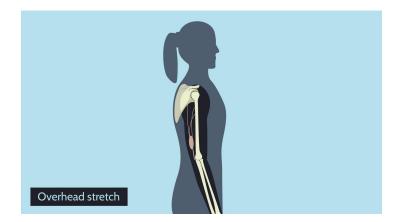


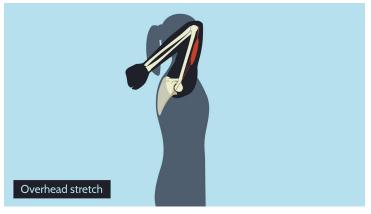




Interactivity Slider Passive Stretch (e.g. Case 1)







Interactivity Slider Concentric / Eccentric Stretch (e.g. Case 3)

Muscle

Relaxed

Concentric

Eccentric

d7b9a8

ffc600

00e7ff

Muscle band

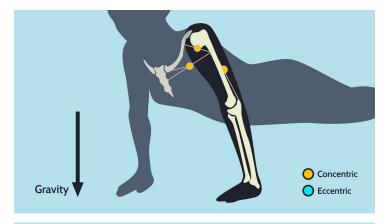
No fill

Stroke: 4px, Relaxed

Muscle circle

 $\textbf{Fill: Concentric} \leftrightarrow \textbf{Relaxed} \leftrightarrow \textbf{Eccentric}$

Stroke: 4px, Relaxed





Interactivity Cover Image Highlighting Active Muscle Groups

Muscle Inactive efa295

Active ff4800

Glow ffffff Gaussian blur, color dodge, 50% opacity

